MATHEMATICS CURRICULUM

The GAA mathematics curriculum is designed to deepen students' knowledge of core mathematical principles and to develop understanding through the three strands of mathematical thinking – fluency, reasoning and problem solving. We aim to develop procedural knowledge of the fundamental elements of mathematics which provides a foundation for students to problem solve and reason mathematically, whilst also fostering a love of maths.

At GAA, we want to secure a high level of retention of knowledge and a depth of learning from which our students will be confident in taking their studies to the next level, whether that be in further qualifications, higher education, or the workplace. We are committed to providing an inclusive curriculum, which celebrates and champions diversity and individuality in mathematics.

Our curriculum is split according to the following areas:

- 1. Number.
- 2. Algebra.
- 3. Shape.
- 4. Multiplicative reasoning.
- 5. Probability and statistics.

Lessons are planned and sequenced so that new knowledge and skills build on what has been taught before. Opportunities for retrieval are frequent and interleaved knowledge is identified in order to link topics. Common methodologies for key topics are utilised across the department and these ensure that students confidently progress through the curriculum with consistency.

Within each lesson, we use Do Now/Retrieve Now starters as a tool for retrieval practice to improve recall and to activate the prior knowledge required for the lesson ahead. In addition, formative assessment is embedded within each lesson and this directs our teachers on how to progress the learning while also giving students "in the moment" feedback to improve their understanding. We also regularly assess our students summatively so that progress is celebrated and gaps in knowledge are addressed.

At GAA, we are dedicated to inspiring a lifelong love of mathematics, nurturing independent resilient learners, and cultivating responsible, numerate individuals who are well-prepared for the challenges and opportunities that await them in the future.





Maths Long Term Map

Year 7											
Autumn				Spring				Summer			
Unit Title:	Unit Length:	Unit Title:	Unit Length:	Unit Title:	Unit Length:	Unit Title:	Unit Length:	Unit Title:	Unit Length:	Unit Title:	Unit Length:
Numerical skills	2.5 weeks	Fractions and percentages of	1 week	Equality and equivalence	2.5 weeks	Multiplication and Division	3 weeks	Adding and subtracting	2 weeks	Angle Rules	1 week
Multiples and factors	1 week	amounts		Addition and	2 weeks	Consolidation	1 week	fractions.		Consolidation	1 week
Fraction		Sequences	1.5 weeks	subtraction		Area	2 weeks	Polygons	2 weeks	Two way tables and Venn	2weeks
manipulation	1 week	Consolidation	1 week	Perimeter	2 weeks			Angle Rules	1 week	diagrams	
F.D.P.	2 weeks	Introduction to algebra	2 weeks							Probability	1.5 weeks
		Substitution	1.5 weeks							Prime factorisation	1.5 weeks
Domains of knowl	edge:	Domains of knowledge:		Domains of knowl	edge:	Domains of knowledge:		Domains of knowledge:		Domains of knowledge:	
Number		Algebra		Number		Geometry		Number		Geometry	
				Geometry		Number		Geometry		Probability	
										Data Number	
Key concepts:		Key concepts:		Key concepts:		Key concepts:		Key concepts:		Key concepts:	
Numerical skills:		Fractions and per	centages of	Equality and equivalence: simplify		Multiplication and	d division:	Adding and subtra	acting fractions:	Two-way tables ar	nd Venn
place value, round	ling, estimation	amounts.		expressions and solve one and two		multiplication of i	ntegers and	add and subtract fractions and mixed		diagrams:	
and directed num	bers.			step equations.		decimals, short d	ivision and dividing	numbers.		complete and inte	rpret two-way
		Sequences: linea	r, geometric and			decimals.				tables and Venn d	iagrams.
Multiples and fact	ors: multiples,	Fibonacci sequences.		Addition and Subt	raction: adding and			Polygons: label geometric figures,			
factors, LCM and	HCF.			subtracting intege	rs and decimals,	Area: area of rect	angles,	draw and measure line segments and		Probability: probability scales and	
		Introduction to algebra: algebraic		formal methods, and mental		parallelograms, triangles and		angles and name and know key		probability of single events.	
Fraction manipula	ation: simplify and	notation, expressions, inverse,		methods.		compound shape	S.	properties of poly	gons.	Drimo fostoriostio	.
quantity as a fract	ion of another and			Perimeter: perimeter of polygons and				Angle rules: angle	es on a straight line	Prime factor deco	n. mnosition and
convert between r	nixed numbers and			compound shapes.				at a point vertically opposite in a		writing a number as a product of its	
improper fractions	S.	Substitution: substitute values into						triangle and quadrilateral.		prime factors.	
		algebraic express	ions.							F	
FDP: convert and	order FDP.										
Relevant end poin	ts covered:	Relevant end poir	nts covered:	Relevant end poin	ts covered:	Relevant end poir	nts covered:	Relevant end points covered:		Relevant end poin	ts covered:
End point 1		End point 1		End point 1		End Point 1		End Point 1		End Point 5	
Knowledge of ratio	onal and irrational	Knowledge of rati	onal and irrational	Knowledge of rational and irrational		Knowledge of rational and irrational		Knowledge of rational and irrational		Knowledge of how data is	
numbers and their	r representations,	numbers and thei	r representations,	numbers and thei	r representations,	numbers and their representations,		numbers and their representations,		collected, analyse	d and presented,
including fluency i	n arithmetic with	including fluency	in arithmetic with	including fluency	in arithmetic with	including fluency	in arithmetic with	including fluency	in arithmetic with	and how chance is	s evaluated, to
all types of rational and irrational all types of rationa		al and irrational	all types of rationa	al and irrational	all types of ration	al and irrational	all types of ration	al and irrational	help understand a	n unpredictable	
numbers.		numbers. number		numbers.	bers. numbers.			world.			

	End Point 3 Knowledge of how to use algebra to represent generalisations of numerical principles, both linear and non-linear, and how to find unknown quantities using algebraic techniques.	End Point 3 Knowledge of how to use algebra to represent generalisations of numerical principles, both linear and non-linear, and how to find unknown quantities using algebraic techniques. End Point 4 Knowledge of how the geometry of two- and three- dimensions is used to understand and interpret the space around us.	End Point 4 Knowledge of how the geometry of two- and three- dimensions is used to understand and interpret the space around us.	End Point 4 Knowledge of how the geometry of two- and three- dimensions is used to understand and interpret the space around us.	End Point 1 Knowledge of rational and irrational numbers and their representations, including fluency in arithmetic with all types of rational and irrational numbers.
Assessments:	Assessments:	Assessments:	Assessments:	Assessments:	Assessments:
End of unit test 1	End of unit test 4	End of unit test 7	End of unit test 9	End of unit test 12	End of unit test 15
End of unit test 2	End of unit test 5	End of unit test 8	End of unit test 10	End of unit test 13	End of unit test 16
End of unit test 3	End of unit test 6	Mid-year test	End of unit test 11	End of unit test 14	End of year test

Year 8												
Autumn				Spring				Summer				
Unit Title:	Unit Length:	Unit Title:	Unit Length:	Unit Title:	Unit Length:	Unit Title:	Unit Length:	Unit Title:	Unit Length:	Unit Title:	Unit Length:	
Multiplying and dividing fractions	2 weeks	Working in the Cartesian Plane	2.5 weeks	Brackets, equations and inequalities	4 weeks	Fractions and percentages	3 weeks	Angles in parallel lines & polygons	4 weeks	Data handling cycle	4 weeks	
Ratio and scale	3 weeks	Representing	2.5 weeks	Sequences	1 week	Standard index	1 week	Area of trapezia	1 week	Averages	2 weeks	
Multiplicative		uuu		boquonoos	1 WOOK							
change	2 weeks	Tables and probability	2 weeks	Indices	1 week	Rounding and estimation	1 week	Reflection	1 week			
Domains of knowle	edge:	Domains of knowl	ledge:	Domains of know	ledge:	Domains of know	ledge:	Domains of knowl	edge:	Domains of know	ledge:	
Number		Data		Algebra		Number		Number		Data		
Ratio and proportion		Probability		Number		Ratio & proportion		Algebra Geometry		Number Algebra		
Key concepts:		Key concepts:		Key concepts:		Key concepts:		Key concepts:		Key concepts:		
Multiplying and dividing fractions: calculations with fractions and use of the reciprocal.		Working in the Cartesian Plane: use of coordinate plane, introducing equations of straight lines and tables of values.		Brackets, equations, and inequalities: expanding and factorising single-bracket expressions.		Fractions and percentages: percentage increase and decrease, use of multipliers, percentage change and expressing numbers in		Angles in parallel lines and polygons: rules of angles in parallel lines and exterior/interior angles of polygons.		Data handling cycle: data handling cycle from design, critique, collection, analysis, and conclusion using questionnaires, tally charts, frequency		
Ratio and scale: si	mputy ratio,	Representing data: scatter graphs		inequalities with brackets		terms of proportio			calculate the area of transzia and			
related fractions a	nd sharing in given	line of best fit correlation and				Standard form: standard form		circles.		Averages: underst	tand calculate and	
ratio		outliers. Grouped and ungrouped		Sequences: finding the nth term of a		conversions and				apply range, mean, mode and median.		
		frequency tables. Drawing and		sequence and generating a		multiplication/division with standard		Reflection: reflect a shape in		Comparing distrib	outions.	
Multiplicative char	nge: applying ratio	interpret two-way tables.		sequence using the nth term.		form.		horizontal, vertical, and diagonal				
and proportion in c	different context							lines.	-			
(such as conversio	on graphs, scale	Tables and probabilities: calculate		Indices: multiplication, division, and		Rounding and est	imation: rounding					
diagrams, currency conversion) probabiliti Venn diagr		probabilities from Venn diagrams, ai	sample spaces, nd two-way tables.	brackets laws of indices.		to decimal places and significant figures and estimation.						
Relevant end points covered: Relevant end points covered		its covered:	Relevant end points covered:		Relevant end points covered:		Relevant end points covered:		Relevant end points covered:			
Multiplying and div	viding fractions.	Working in the Cartesian Plane.		Brackets, Equations and		Fractions and percentages.		Angles in parallel lines and polygons.		Data handling cycle		
End Point 2		End Point 3		inequalities.		End point 2		End point 4		End point 5		
Knowledge of mult	iplicative	Knowledge of how to use algebra to		End point 3								
relationships, how to interpret and		represent generalisations of				Standard form		Area of trapezia and circles		Averages		
apply them in various contexts, and		numerical princip	les, both linear and	Sequences		End point 1		End point 4		End point 5		
how to represent multiplicative non-linear, a		non-linear, and ho	ow to find unknown	End point 3								
relationships in terms of ratio,		quantities using algebraic				Rounding and estimation		Reflection				
proportion, and rates of change. techniques.			Indices		End point 1		End point 4					
		Doproporting data	0	Ena Point 1	onal and irrational							
Batio and Scolo		End Point 5	1	numbers and the	r representational							
Find Point 2		Knowledge of box	v data is collected	including fluency	in arithmetic with							
		analysed and nres	sented, and how	all types of ration	al and irrational							
Multiplicative Change			numbers.									

End Point 2	chance is evaluated, to help				
End Point 4	understand an unpredictable world.				
Knowledge of how the geometry of					
two- and three- dimensions is used	Tables and probabilities				
to understand and interpret the	End point 5				
space around us.					
Assessments:	Assessments:	Assessments:	Assessments:	Assessments:	Assessments:
End of unit test 1	End of unit test 4	End of unit test 7	End of unit test 9	End of unit test 12	End of unit test 15
End of unit test 2	End of unit test 5	End of unit test 8	End of unit test 10	End of unit test 13	End of unit test 16
End of unit test 3	End of unit test 6	Mid-year test	End of unit test 11	End of unit test 14	End of year test

Year 9												
Autumn			S	pring	g Summer							
Unit Title:	Unit Length:	Unit Title:	Unit Length:	Unit Title:	Unit Length:	Unit Title:	Unit Length:	Unit Title:	Unit Length:	Unit Title:	Unit Length:	
Expanding and Factorising	Unit Length:	3D shapes	3 weeks	Fractions & decimals	2 weeks	Deduction	3 weeks	Ratio and proportion	3 weeks	Primes, factors and multiples	2 weeks	
Equations,	2 weeks	Pythagoras	2 weeks	Percentages with	2 weeks	Transformations and similarity	3 weeks	Rates	2 weeks	Probability	2 weeks	
formulae	2 weeke			calculator						Constructions	1 week	
Straight line	3 weeks			Money	2 weeks							
graphs												
	3 weeks											
Domains of knowl	edge:	Domains of knowle	edge:	Domains of knowle	edge:	Domains of knowl	edge:	Domains of knowl	edge:	Domains of knowl	edge:	
Algebra	Algebra Geometry Algebra Number		Number	Number		Geometry and measure Algebra		Ratio and proportion		Probability Number Geometry and measure		
Key concepts:		Key concepts:		Key concepts:	Key concepts:		Key concepts:		Key concepts:			
Expanding and factorising: expanding and factorising single and		3D shapes: find surface area and volume of 3D prisms and cylinders.		Fractions: perform with fractions and Converting betwee	Fractions: performing calculations with fractions and mixed numbers. Converting between fractions.		Deductions: Applying angle rules to geometric conjectures using logically chains of reasoning.		Ratio and proportion: understanding and applying ratio.		Probability: understanding and applying relative frequency and expected outcomes.	
Equations: inequalities and formulae Forming and solving equation and inequalities with unknowns on both		Pythagoras: know and apply Pythagoras theorem.		decimals and perc Percentages with o percentage increa	decimals and percentages. Percentages with calculators: percentage increase, decrease and reverse percentages using		nd similarity: orm all four Vorking with	Understanding and concepts of direct proportion to prob algebraically).	d applying and inverse lems (not	Using tree diagran probability proble without replaceme	ns to solve ms with and ent.	
rearranging two step formulae.				multipliers. Percer	ntage change.			Rates: calculation using rates (speed	s and problems , density and rates	Construction: con and perpendicular	structing bisectors s and linking	
Straight line graphs: understand and apply the general equation for a straight line – y=mx+c.				Money: calculating compound interes concepts of perce increase/decrease change, unitary mo	g simple and at. Applying ntage e, percentage ethods to money			of change on grap	hs).	Number: find the I large numbers (the factors and Venn o	HCF and LCM of rough prime liagrams)	
				problems.						Rounding and erro	r intervals and ndard form.	
Relevant end poin	ts covered:	Relevant end point	ts covered:	Relevant end point	ts covered:	Relevant end poin	ts covered:	Relevant end poin	ts covered:	Relevant end poin	ts covered:	
Expanding and factorising3D shapesEnd Point 3End Point 4Knowledge of how to use algebra toKnowledge of how the geometryrepresent generalisations oftwo- and three- dimensions is upper size of the sector of		the geometry of nensions is use	Fractions End Point 2 Mowledge of mult d relationships, how	Fractions End Point 2 Knowledge of multiplicative		Deductions End point 4 Transformations and similarity		Ratio and proportion End point 2 Rates		Probability End Point 5 Knowledge of how data is collected, analysed and presented, and how		
numerical principles, both linear and non-linear, and how to find unknowntwo- and three- dimensions is used to understand and interpret the space around us.		apply them in vario how to represent n	ous contexts, and nultiplicative	End point 4 End point 2	÷	End point 2		chance is evaluate understand an un	ed, to help predictable world.			

quantities using algebraic		relationships in terms of ratio,		
techniques.	Pythagoras	proportion, and rates of change.		
	End point 4			
Equations, inequalities and formulae	End point 2	Percentages with calculators		
End point 3		Money		
		End Point 1		
Straight line graphs		Knowledge of rational and irrational		
End point 3		numbers and their representations,		
		including fluency in arithmetic with		
		all types of rational and irrational		
		numbers.		
		End Point 2		
		Knowledge of multiplicative		
		relationships, how to interpret and		
		apply them in various contexts, and		
		how to represent multiplicative		
		relationships in terms of ratio,		
		proportion, and rates of change.		
Assessments:	Assessments:	Assessments:	Assessments:	Assessments:
End of unit test 1	End of unit test 4	End of unit test 7	End of unit test 9	End of unit test 12
End of unit test 2	End of unit test 5	End of unit test 8	End of unit test 10	End of unit test 13
End of unit test 3	End of unit test 6	Mid-year test	End of unit test 11	End of unit test 14

Constructions End point 4
Number End point 1
Assessments:
End of unit test 15
End of unit test 16
End of year test

KS4 MATHS CURRICULUM



Great Academy Ashton Inspiring Greatness

COURSE ASSESSMENT

Maths assessment.

Paper 1

- No calculator is allowed
- 1 hour and 30 minutes (both Foundation and Higher tier papers)
- 80 marks available

Paper 2

- Calculator allowed
- \bullet 1 hour and 30 minutes (both Foundation and
- Higher tier papers)
- 80 marks available

Paper 3

- Calculator allowed
- 1 hour and 30 minutes (both Foundation and
- Higher tier papers)
- 80 marks available

COURSE DETAILS

Course: Edexcel maths

COURSE DESCRIPTION

Students study numeracy; algebra; proportional reasoning; shape and space; statistics and probability; and will build on the knowledge gained during Key Stage 3. There is also an increased emphasis on the application of these skills Most lessons will be of a structured whole class interactive style, using interactive white boards to give powerful visual images to aid students learning and understanding of many difficult concepts.Regular unit and diagnostic tests are used to monitor students' progress through the course.

At the end of the course students will be assessed at the most appropriate level; Higher or Foundation . Each level is assessed via three examinations, one of which will be non-calculator.

PROGRESSION ROUTES

Having a good qualification in Mathematics will allow you to study an A-Level at any college or provider. Good Mathematics is essential for studying at the Russell Group universities and will provide the foundation for many future careers. The mathematical skills of logic, problem solving and resilience will be vital to all students in the future.

